Instructions

What's In The Kit & How To Prepare

1. If this is a kit, it will contain aida fabric, needle, threads, and the pattern. You will also need a small pair of scissors.
2. If it is a kit, use the aida fabric supplied, if not, you can use any size aida, however 14 count is the most common. The higher the number, the smaller your finished project will be. The count means there are that many stitches to an inch in length.
3. It is best to start in the middle of your project. This is marked on the pattern by small triangles along the outside. To find the centre, fold the fabric, then fold it again. Once opened up, where the creases cross, is the centre.
4. To help you during stitching you can also put your fabric in a hoop. This will increase the tension, and allow a neater final product. However you shouldn't keep your project in a hoop for a long time, as it will put heavy creases in it.

Following Your Chart

1. One square = one cross stitch
2. Ever symbol on the pattern refers to a specific thread. Use the colour key to select the colour.
3. Backstitch is marked by solid lines. Do the cross stitches first, then the backstitch on top.
4. Some patterns may contain 1/4, 1/2 or 3/4 stitches, refer to the key at the end of these instructions to identify these.

How To Stitch

1. Each thread is made up of 6 individual strands. Unless stated otherwise, use two strands for the cross stitches, and one for the backstitch.
2. Keep the length of thread short to avoid knotting. The best length is the distance between tip of your longest finger, to your elbow. If the thread starts to twist, let the needle freely dangle and wait until it stops spinning.
3. Each cross stitch is composed of two separate stitches. The diagonal stitch going from left to right, and the diagonal stitch going from right to left.
4. You should always do one row of stitches, doing only one diagonal of each stitch, then go back and go the top stitch.
5. You should always have the same diagonal direction on top of the stitches, normally the top stitch goes from left to right.
6. Stitch colours in blocks. Start with darker colours, and go lighter.
7. You can either fix your threads with a small knot on the back, or you can anchor the thread. To anchor your thread, pass the needle from the back of the fabric to front. Make sure not to pull it completely through the fabric, but to leave an inch of thread. As you make stitches, try to ensure the end of the thread lays under them (on the back side).
8. To end a section of thread you can either tie another small knot, or you can weave it through the backs of the cross stitches for about an inch, and then snip the rest off. You can use this principle when starting a new thread once you have already started your project.

LORD LIBIDAN

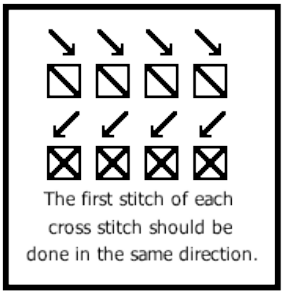
Video Game & Contemporary Cross Stitch

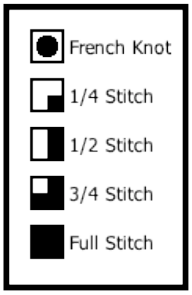
Instruction Booklet

9. When moving from one section of cross stitches to another, when in the same colour, end the thread, and start again, do not carry the thread under the fabric, as it will show.
10. If you're left handed, you may prefer to hold your project upside down.

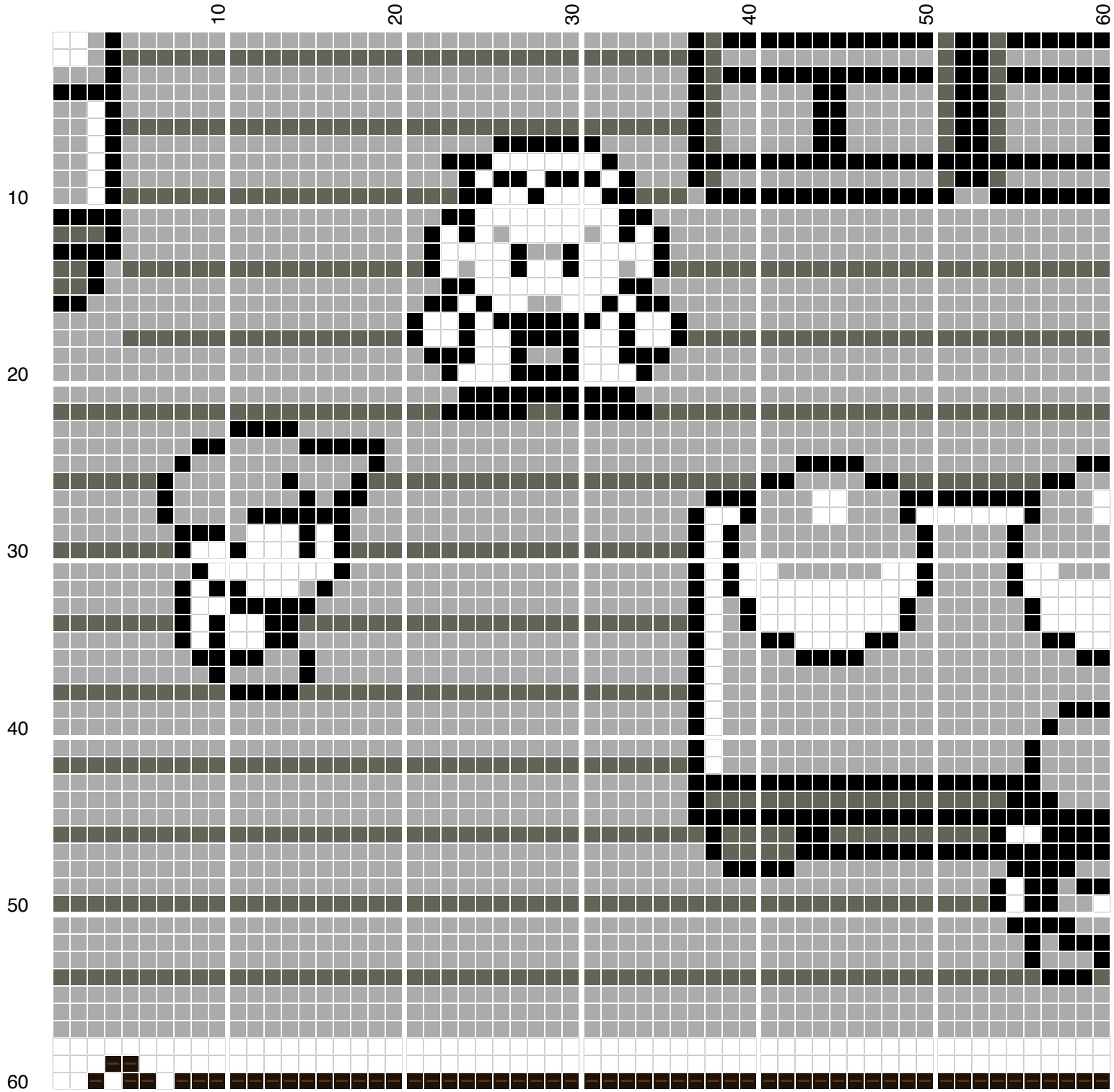
After Care

1. After finishing you should ALWAYS wash your project. This is to stop any discolouration over time. Simply place the project flat into a bowl of cold water with 2-3 drops of liquid hand wash mixed in.
2. After washing you may iron your project. Put the design face down and iron on a low setting. If there are a lot of knots on the back of your project, you can iron through a towel.





Everything included in this package, including patterns and views are intellectual property of Lord Libidan. These may NOT be reproduced, shared, or for used for public display.
© Lord Libidan 2012

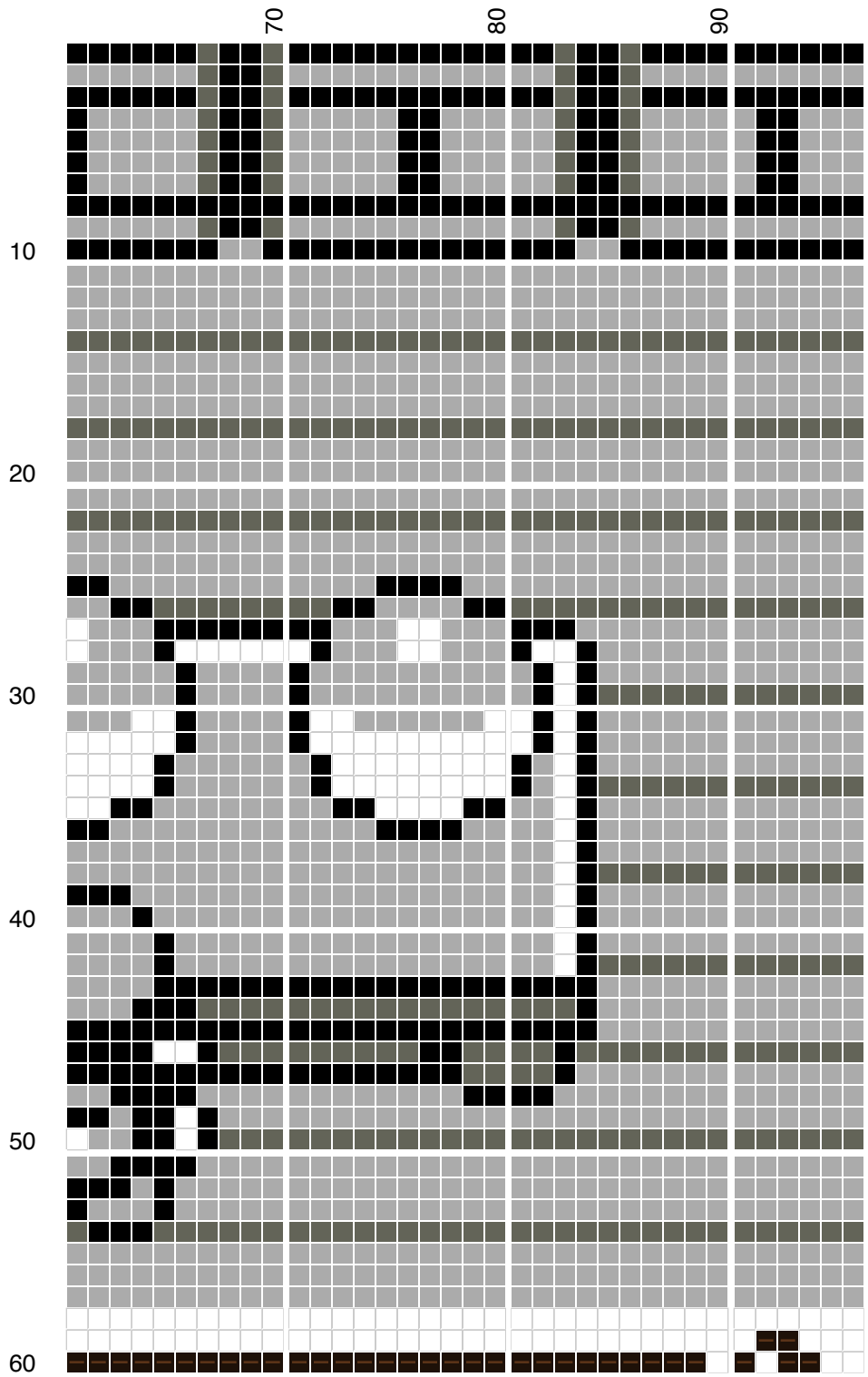


Page 1 of 4
Created by Spriter v0.3.3 beta

DMC # and Name
318 Steel Gray Lt
535 Ash Gray Vy Lt
310 Black
B5200 Snow White
3371 Black Brown

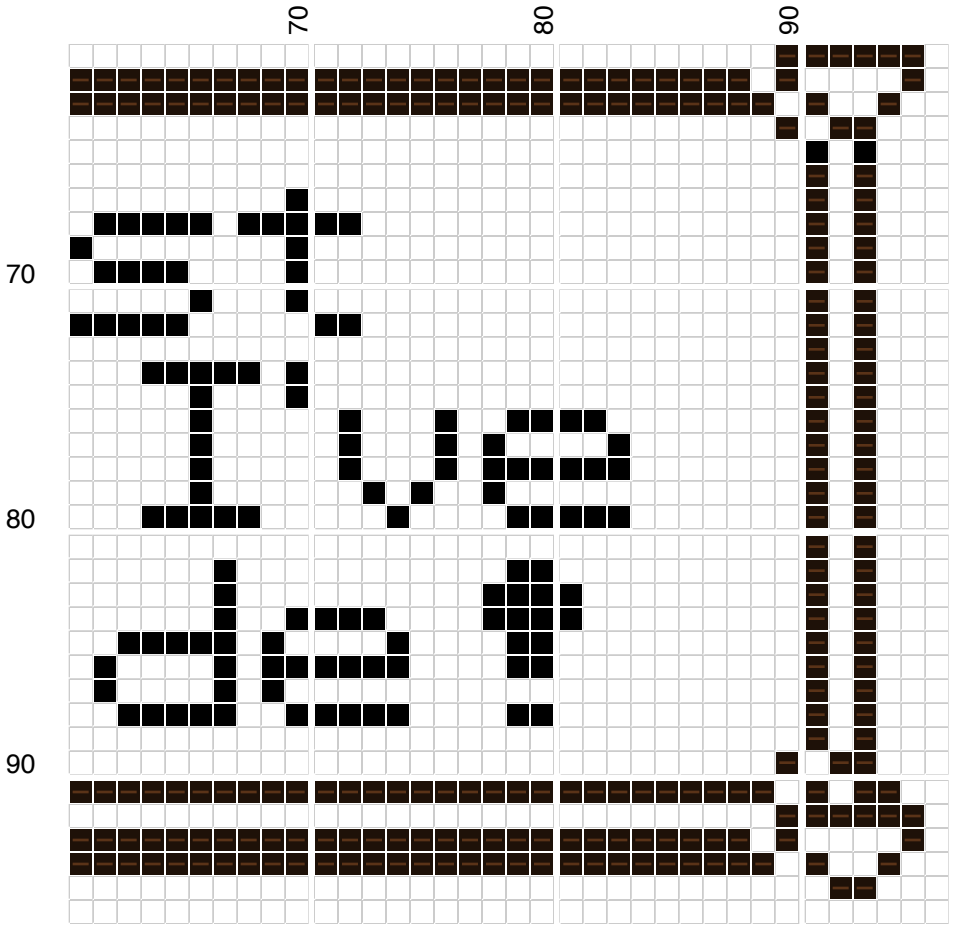
Created by Spriter v0.3.3 beta

DMC # and Name
B5200 Snow White
3371 Black Brown
310 Black



Created by Spriter v0.3.3 beta

DMC # and Name
- 318 Steel Gray Lt
- 310 Black
- 535 Ash Gray Vy Lt
- B5200 Snow White
- 3371 Black Brown



Created by Spriter v0.3.3 beta

DMC # and Name
B5200 Snow White
3371 Black Brown
310 Black

DMC # and Name	Count
310 Black	1241
318 Steel Gray Lt	3423
535 Ash Gray Vy Lt	910
3371 Black Brown	656
B5200 Snow White	2986

Spriter v0.3.3 beta
created by ScienceDad
beta testing by Lord Libidan

Spriter is written in Python and uses the open source library pypng, http://code.google.com/p/pypng/
DMC to RGB colour space values were obtained from http://www.xstitchtreasures.com/DMCFloss-RGBvalues.html